# **UNIVERSAL SPILL KITS**

PRODUCT CODE: SKU25 | SKU50 | SKU120 | SKU240

## KEY FEATURES AND BENEFITS

- Universal Absorbency: Handles oils, fuels, solvents, coolants, water-based chemicals, and more.
- Scalable Range: From compact vehicle kits to large site-ready bins.
- Portable & Easy to Deploy:
   Lightweight carry bags for mobility; wheelie bins for rapid site response.
- Complete Package: Absorbents, PPE, disposal bags, and instructions included in every kit.
- Compliance Ready: Helps workplaces meet spill preparedness obligations under NZ health and safety standards.
- Tamper-Evident Seals:
   Wheelie-bin kits include
   breakaway cable ties for
   inspection checks.

### **KIT CONTENTS**

Contents for each kit can be found on our website.

Kit contents can also be customised to suit your needs.

#### RELIABLE SPILL RESPONSE FOR EVERY WORKPLACE

The SpillTech Universal Spill Kit range offers fast, effective control of unexpected spills, no matter the liquid. Designed with polypropylene absorbents, these kits are suitable for fuels, oils, coolants, solvents, water-based chemicals, and more.

Each kit provides everything required to contain, absorb, and safely dispose of spills. With vehicle-ready carry bags, or wheelie-bins for larger sites, SpillTech Universal Spill Kits keep workplaces compliant, safe, and ready for action.

#### **AREAS OF APPLICATION**

- Vehicles and transport fleets
- Workshops and service centres
- · Warehouses and manufacturing
- Fuel stations and refuelling zones
- Large industrial sites and bulk storage
- Compliance inspections

#### THE RANGE AT A GLANCE

KIT SIZE	PACKAGING	ABSORBENCY	EXAMPLES OF USE
25L	Slimline waterproof carry bag	Up to 25L	Vehicles, mobile workers, quick-response kits
50L	Slimline waterproof carry bag	Up to 50L	Small workshops, trade vehicles, service crews
120L	Heavy-duty wheelie bin	Up to 120L	Medium sites, warehouses, fuel stations
240L	Heavy-duty wheelie bin	Up to 240L	Large sites, factories, refuelling areas, bulk storage









SKU240 (240L)